

# An XML Viewer for Tabular Forms for Use with Mechanical Documentation

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- ◆ Parsing of a tabular forms
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- ◆ Conclusion

# 1. Introduction

- ◆ Background
- ◆ Our Purpose

# Background

## ◆ Our Project

- Implementation for a Programming Environment
- Visualization for Diagram Structures
- Formalization for diagram structures

# Background (continued)

- ◆ Related projects for syntax-directed processing of graphs and diagrams.
  - ◆ APPLIGRAPH, IPSEN, DiaGen etc.
- ◆ Our project for a graph processing environment.
  - ◆ KEYAKI

# Background (Continued)

## ◆ Formalism for Tabular Forms based on Attributed Graph

- Formalism and Parsing for Tabular Forms based on an Attribute edNCE Graph Grammar

(Arita et al. IFIP WCC ICSE2000 )

# Purpose

- ◆ To Generate XML source files for tabular forms from attributed graphs.
  - Representation of tabular forms by XML.
  - Definitions of Style sheets based on XSL.
  - Extension of an attribute graph grammar.
  - Development of tabular form processing system (HiformED).

## 2. Preliminaries

- ◆ Program Specification Form: Hiform
- ◆ edNCE Graph Grammr
- ◆ Marked Graph
- ◆ XML



# Program Specification Forms (Hiform)

## ◆ An Example of a Hiform document (A1.General Document)

ProgramName :		A1
Subtitle :	General Document	p
Library Code :	Version :	
Author :	Original Release :	
Approver :	Current Release :	
Key Words :	CR Code :	
Scope :		
Variants :		
Language :	Software Req. :	
Operation : Interactive Batch RealTime( )	Hardware Req. :	
References :		
Function : 1. List and Explanation of InputData or Parameters 2. List and Explanation of OutputData or Result Values		
Example :		

# edNCE Graph Grammr

[Rozenbarg 1997]

An edNCE graph grammar :  $G = (\Sigma, \Delta, \Gamma, \Omega, P, S)$ ,

where

$\Sigma$  : the alphabet of node labels,

$\Delta \subseteq \Sigma$  : the alphabet of terminal node labels,

$\Gamma$  : the alphabet of edge labels,

$\Omega \subseteq \Gamma$  : the alphabet of final edge labels,

$P$  : the finite set of productions,

$S \in \Sigma - \Delta$  : the initial nonterminal.

# edNCE Graph Grammar (Continued)

A production :  $X \rightarrow (D, C)$

$X \in \Sigma - \Delta$ ,

$D$  : a graph over the  $\Sigma$  and  $\Gamma$ ,

$C$  : the connection relation,

$C \subseteq \Sigma \times \Gamma \times \Gamma \times V_D \times \{in, out\}$

where  $V_D$  : a set of nodes on  $D$ .



# An Example of Derivation by applying a production

□ [ head row ]

↓<sub>ov</sub>

□ [ head column ]

↓<sub>ov</sub>

□ [ head root ]

⇒  
H5

□ [ head row ]

ov ↓

[ head scalar ]

□

→<sub>lf</sub>

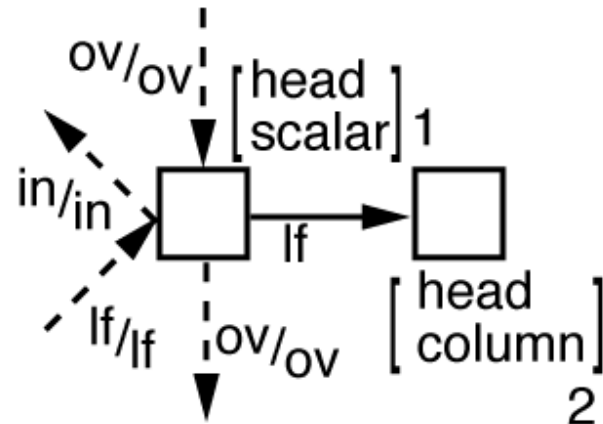
□

[ head column ]

ov ↓

□ [ head root ]

H5 : [ head column ]<sub>0</sub> →



# An Attribute NCE Graph Grammar

[Arita et al, IASTED AI'01]

An attribute NCE graph grammar :

$AGG = \langle G, Att, F \rangle$  where

1.  $G = (\Sigma, \Delta, \Gamma, \Omega, P, S)$  :  
an underlying graph grammar of  $AGG$ .
2.  $Att = \bigcup_{Y \in \Sigma} Att(Y)$ ,  
( $Att(Y) = Inh(Y) \cup Syn(Y)$ .)
3.  $F = \bigcup_{p \in P} F_p$  :  
the set of semantic rules of  $AGG$ .

# An Attribute Graph Grammar for Tabular forms: (HNGG) [IASTED AI'01]

Hiform Nested tabular form Graph Grammar :

$$HNGG = (G_N, Att_N, F_N),$$

where

$$G_N = (\Sigma_N, \Delta_N, \Gamma_N, \Omega_N, P_N, S_N) \text{ s.t.}$$

$\Sigma_N$  : node labels,

$\Delta_N \subseteq \Sigma$  : for items of program specifications,

$\Gamma_N = \{in, ov, lf\}$  : for relations between items,

$$\Omega_N = \Gamma_N$$

$P_N$  : the finite set of productions,

$$S_N = [struct]$$

$$Att_N = \{x, y, width, height\}$$

$F_N$  : used for drawing tabular forms.

# An Attribute Graph Grammar for Tabular forms (Continued)

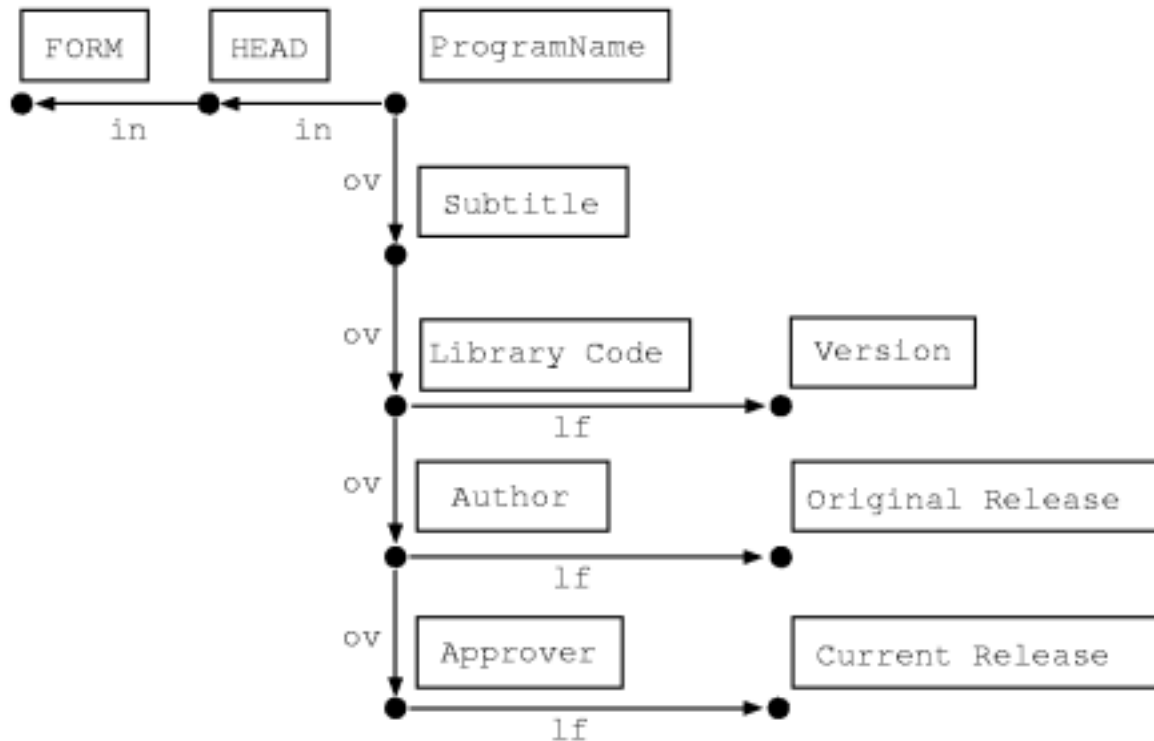
## The Size of HNGG

Productions	280
Attribute rules	<b>1528</b>
Precedence relations	5376

In this paper, we extend attribute rules for generating XML code.

# Marked Graph

- ◆ Hiform document and its corresponding marked graph
  - A marked graph T1 which represents tabular form





# Marked Graph (Continued)

- ◆ A tabular form for a marked graph T1

T1:

ProgramName :	
Subtitle :	
Library Code :	Version :
Author :	Original Release :
Approver :	Current Release :

# XML(Extensible Markup Language)

- ◆ Meta Markup Language
  - ◆ Describe a document structure simply.
  - ◆ Web-based Language
- 
- ◆ Markup Languages defined by XML:
    - MathML, SMIL, VML, SVG, XSL etc.

# XSL(XML Stylesheet Language)[W3C 2001]

- ◆ Style sheet for XML
- ◆ Defined by XML
- ◆ Exchange XML file to other file,  
For example, XML to HTML

# Representation of tabular forms by XML

- ◆ To represent of tabular forms by XML
- ◆ Definitions of display for XML documents by XSL files

# Representation of tabular forms by XML (Continued)

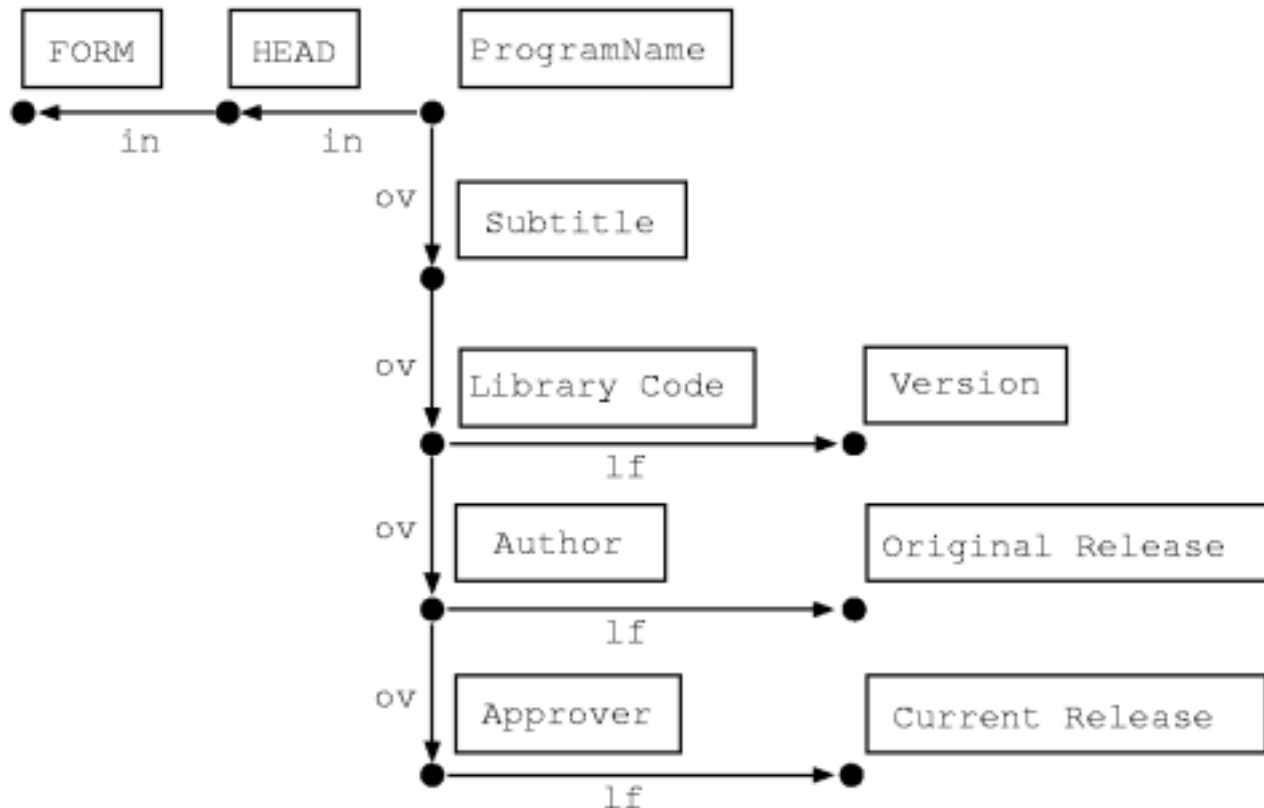
## ◆ An Example

Program specification form T1 (This is header part)

ProgramName :	
Subtitle :	
Library Code :	Version :
Author :	Original Release :
Approver :	Current Release :

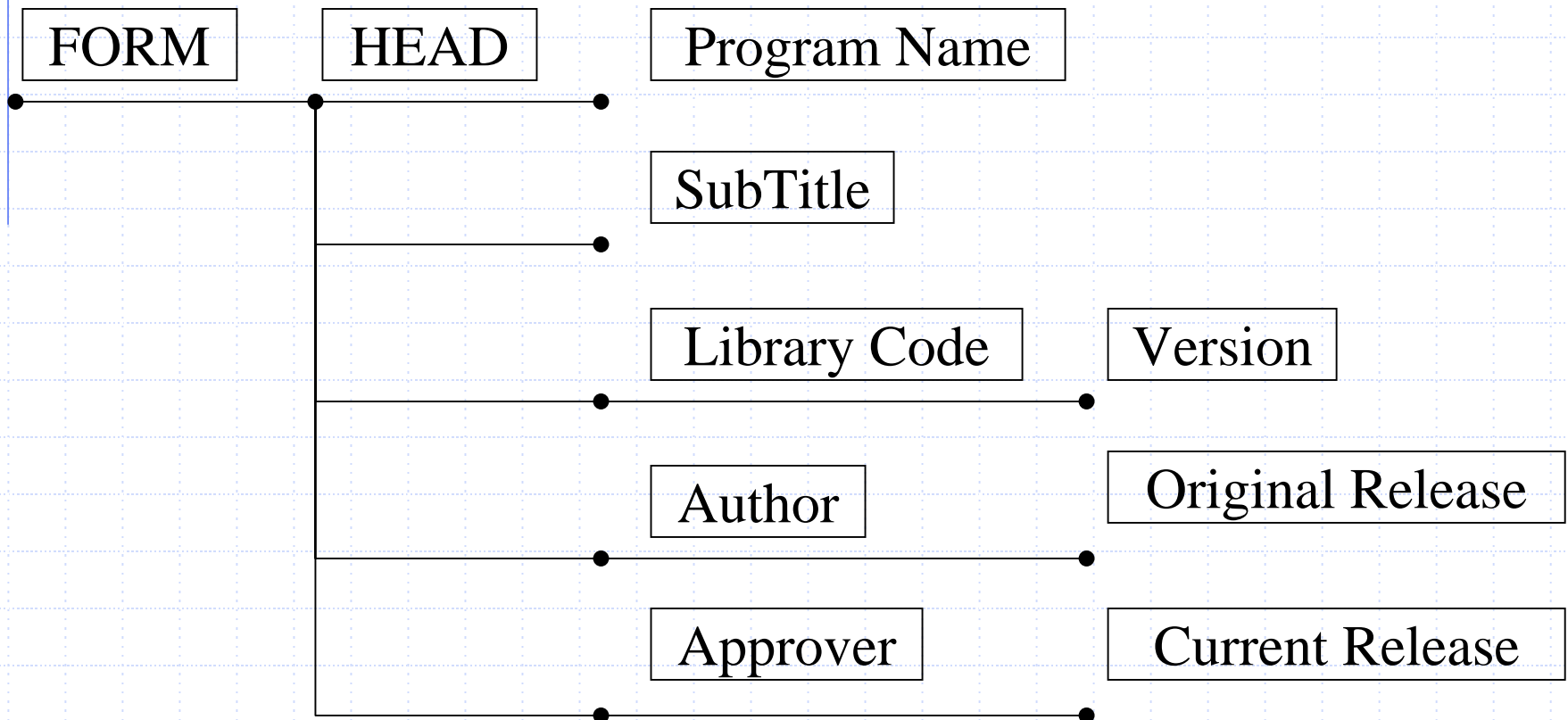
# Representation of tabular forms by XML (Continued)

## ◆ Marked graph G1 for T1



# Representation of tabular forms by XML (Continued)

◆ A tree structure of XML for graph G1



# Representation of tabular forms by XML (Continued)

## ◆ XML source for T1

```
<?xml version="1.0" encoding="Shift_JIS"?>
<?xml-stylesheet type="text/xsl" href="Hiform.xsl"?>

<document>
<graph>
  <node id="0" label="FORM" x="0" y="0" width="200" height="810">
    <node id="1" label="HEAD" x="0" y="0" width="200" height="150">
      <node id="2" label="Program Name" width="200" height="30"></node>
      <node id="3" label="Subtitle" width="200" height="30"></node>
      <node id="4" label="Library Code" width="100" height="30">
        <node id="5" label="Version" width="100" height="30"></node>
      </node>
      <node id="6" label="Author" width="100" height="30">
        <node id="7" label="Original Release" width="100" height="30"></node>
      </node>
      <node id="8" label="Approver" width="100" height="30">
        <node id="9" label="Current Release" width="100" height="30"></node>
      </node>
    </node>
  </node>
</graph>
</document>
```



# Representation of tabular forms by XML (Continued)

## ◆ XML source for displaying T1

```
<?xml version="1.0"?>
<xsl:stylesheet xmlns:xsl="http://www.w3.org/TR/WD-xsl" xml:lang="ja">

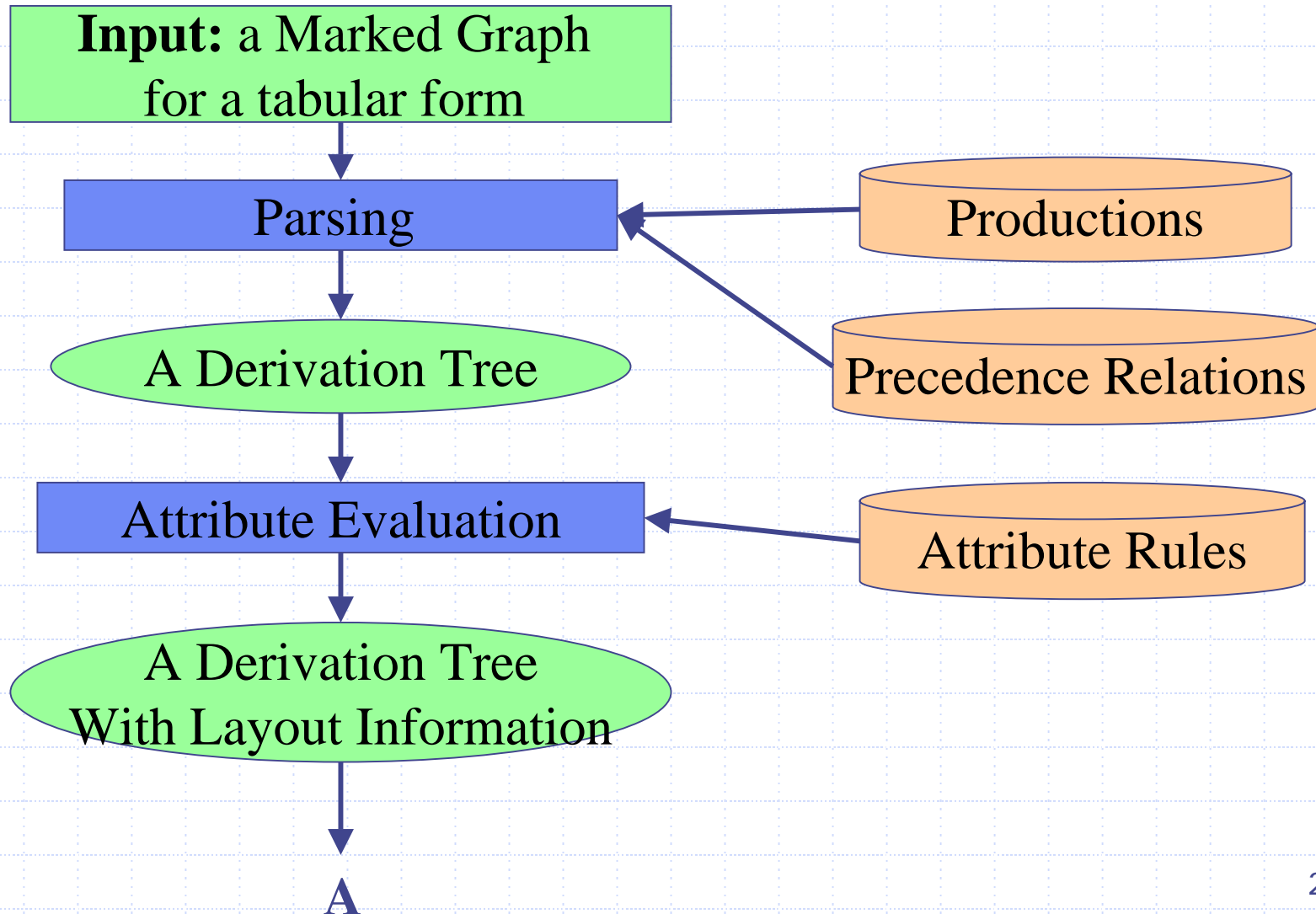
<xsl:template match="/">
:
:
<xsl:template match="node[@label='HEAD']">
<table border="1">
<xsl:for-each test="node">
<tr>
  <td>

    <xsl:if test="@width[.= 100]">
      <xsl:attribute name="width">
        400
      </xsl:attribute>
    </xsl:if>

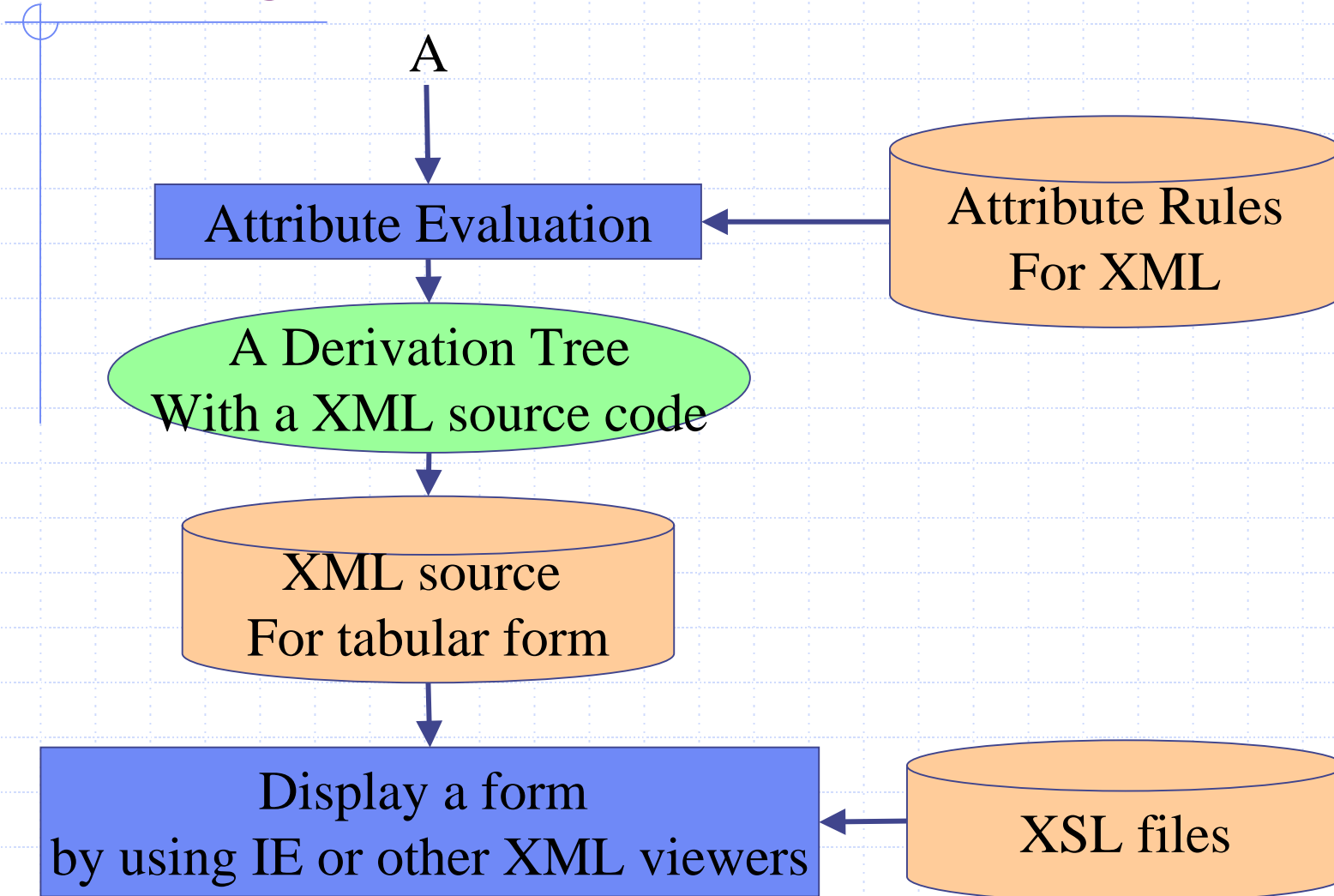
    <xsl:if test="@width[.= 200]">
      <xsl:attribute name="colspan">
        2
      </xsl:attribute>
    </xsl:if>

:
:
:
</tr>
</td>
</tr>
</table>
</xsl:template>
</xsl:stylesheet>
```

# Process flow for generating and viewing XML files



# Process flow for generating and viewing XML files (Continued)



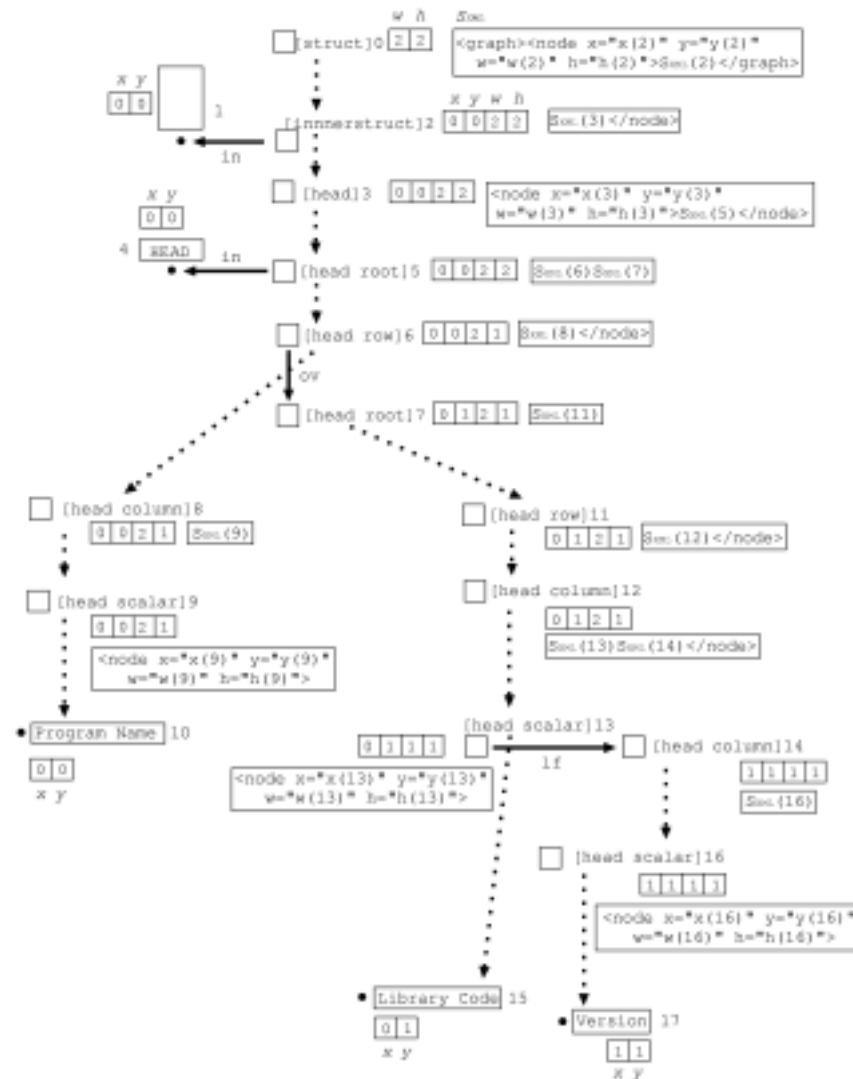
# Definitions of attribute rules for generating XML source files

- ◆ Attribute  $S_{XML}$  for generating XML .
- ◆  $S_{XML}$  is defined by concatenation operator “  $\cdot$  ”.

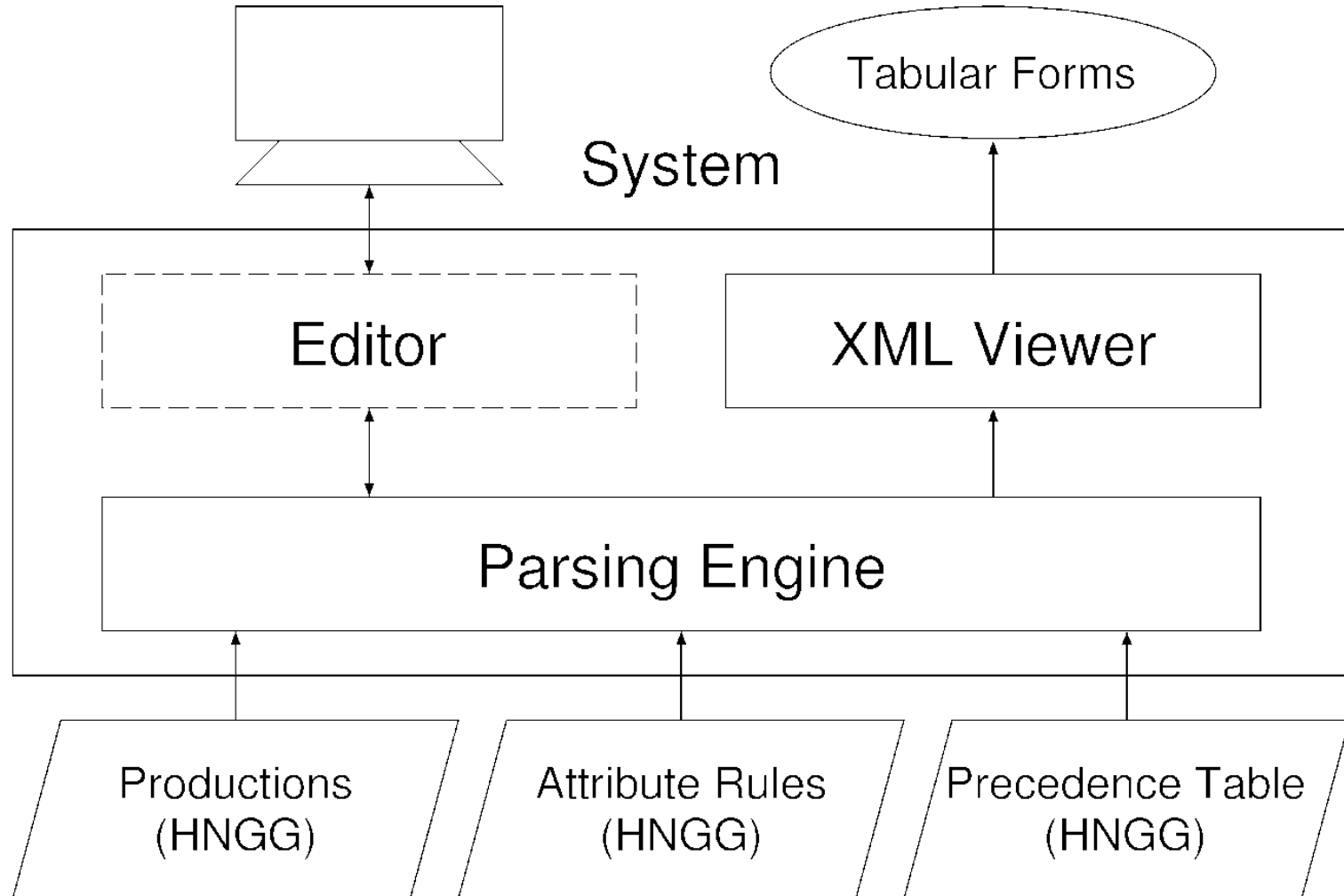
H2		$x(1) = x(0) \quad x(2) = x(0)$ $y(1) = y(0) \quad y(2) = y(0) + \text{height}(1)$ $\text{width}(0) = \max(\text{width}(1), \text{width}(2))$ $\text{height}(0) = \text{height}(1) + \text{height}(2)$ $S_{XML}(0) = S_{XML}(1) \cdot S_{XML}(2)$
H5		$x(1) = x(0) \quad x(2) = x(0) + \text{width}(1)$ $y(1) = y(0) \quad y(2) = y(0)$ $\text{width}(0) = \text{width}(1) + \text{width}(2)$ $\text{height}(0) = \max(\text{height}(1), \text{height}(2))$ $S_{XML}(0) = S_{XML}(1) \cdot S_{XML}(2)$ $\cdot \langle /node \rangle$

# Definitions of attribute rules for generating XML source files (Continued)

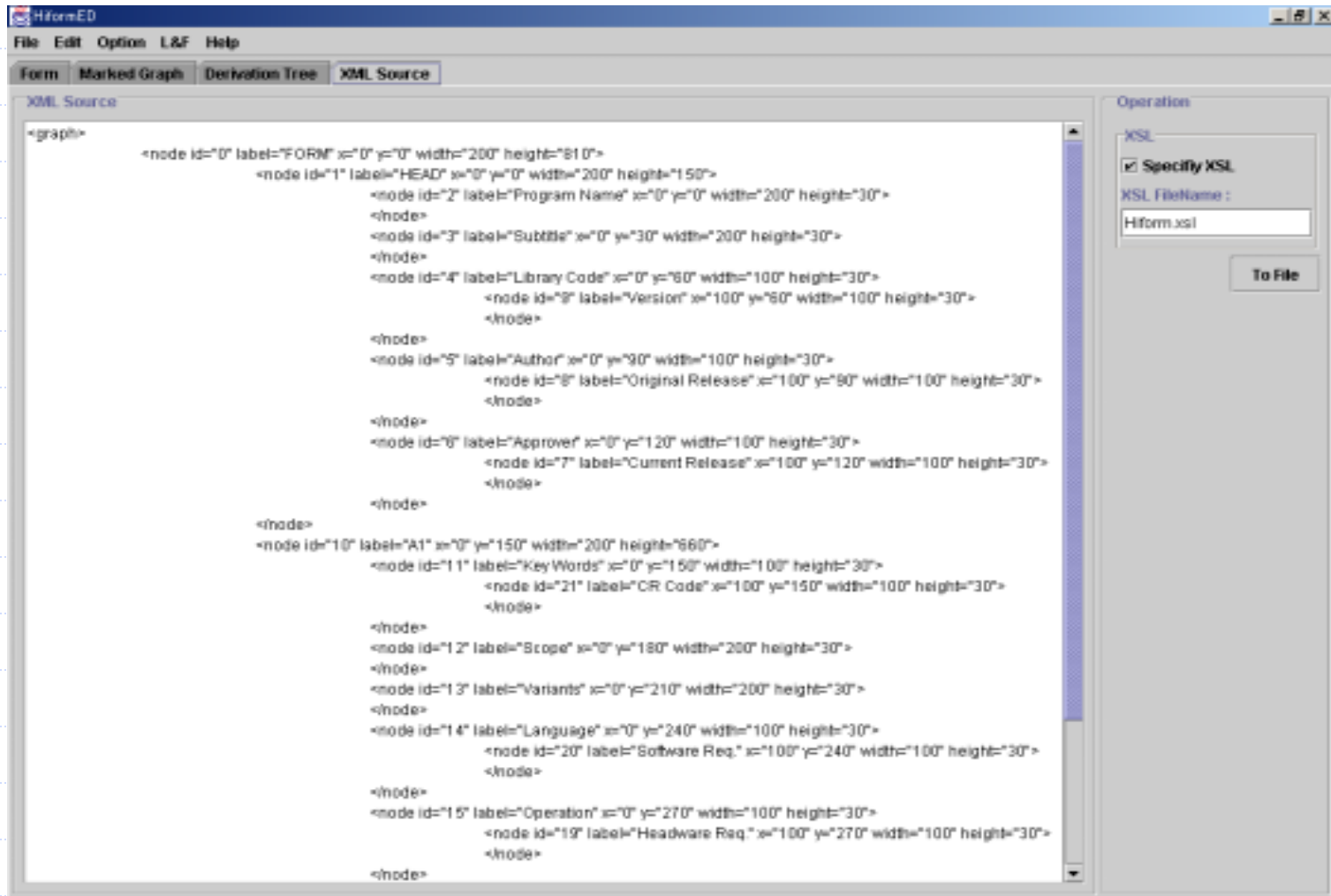
◆ A derivation tree with  $S_{XML}$



# System Structure



# Output of XML



The screenshot shows the HiformED application window. The menu bar includes File, Edit, Option, L&F, and Help. Below the menu bar are tabs for Form, Marked Graph, Derivation Tree, and XML Source. The XML Source tab is active, displaying the following XML code:

```
<graph>
  <node id="0" label="FORM" x="0" y="0" width="200" height="810">
    <node id="1" label="HEAD" x="0" y="0" width="200" height="150">
      <node id="2" label="Program Name" x="0" y="0" width="200" height="30">
      </node>
      <node id="3" label="Subtitle" x="0" y="30" width="200" height="30">
      </node>
      <node id="4" label="Library Code" x="0" y="60" width="100" height="30">
        <node id="8" label="Version" x="100" y="60" width="100" height="30">
        </node>
      </node>
      <node id="5" label="Author" x="0" y="90" width="100" height="30">
        <node id="8" label="Original Release" x="100" y="90" width="100" height="30">
        </node>
      </node>
      <node id="6" label="Approver" x="0" y="120" width="100" height="30">
        <node id="7" label="Current Release" x="100" y="120" width="100" height="30">
        </node>
      </node>
    </node>
    <node id="10" label="A1" x="0" y="150" width="200" height="660">
      <node id="11" label="Key Words" x="0" y="150" width="100" height="30">
        <node id="21" label="CR Code" x="100" y="150" width="100" height="30">
        </node>
      </node>
      <node id="12" label="Scope" x="0" y="180" width="200" height="30">
      </node>
      <node id="13" label="Variants" x="0" y="210" width="200" height="30">
      </node>
      <node id="14" label="Language" x="0" y="240" width="100" height="30">
        <node id="20" label="Software Req." x="100" y="240" width="100" height="30">
        </node>
      </node>
      <node id="15" label="Operation" x="0" y="270" width="100" height="30">
        <node id="19" label="Hardware Req." x="100" y="270" width="100" height="30">
        </node>
      </node>
    </node>
  </node>
</graph>
```

On the right side of the window, there is an 'Operation' panel. It contains a section for 'XSL' with a checked box for 'Specify XSL'. Below this, there is a text field for 'XSL FileName:' containing the text 'Hiform.xsl'. At the bottom of this panel is a button labeled 'To File'.

# Result 1



- ◆ View of a XML document by generated from our system on IE 6.



# System Structure

Editor	under development
Drawing Engine	3k Java line
Parsing Engine	2k Java line
Productions	280
Attribute rules	1528
Precedence rules	5376

# Conclusion

- ◆ Constricted XML format for tabular forms
- ◆ Constructed XSL style sheet for tabular form
- ◆ Extended an attribute graph grammar for generating XML documents
- ◆ Considered relations tabular form parser and generation for XML.

# Conclusion (Continued)

- ◆ This system generates XML sources by attribute evaluation
- ◆ The XML viewer is implemented on a tabular form parser and is confirmed whether it is run or not.
- ◆ XML sources are displayed on XML viewer such as IE by using XSL files for tabular forms.
- ◆ XML parser for tabular form is not developed now.

# Definitions of attribute rules for generating XML source files (Continued)

- ◆ XMLソースの生成は，前述の属性 $S_{XML}$ の属性評価による．
- ◆ ボトムアップに評価を進め，根の $S_{XML}$ の属性値が求めるXMLソースとなる．
- ◆ 属性 $S_{XML}$ を付加した導出木を示す．

# Definitions of attribute rules for generating XML source files (Continued)

## ◆ 例

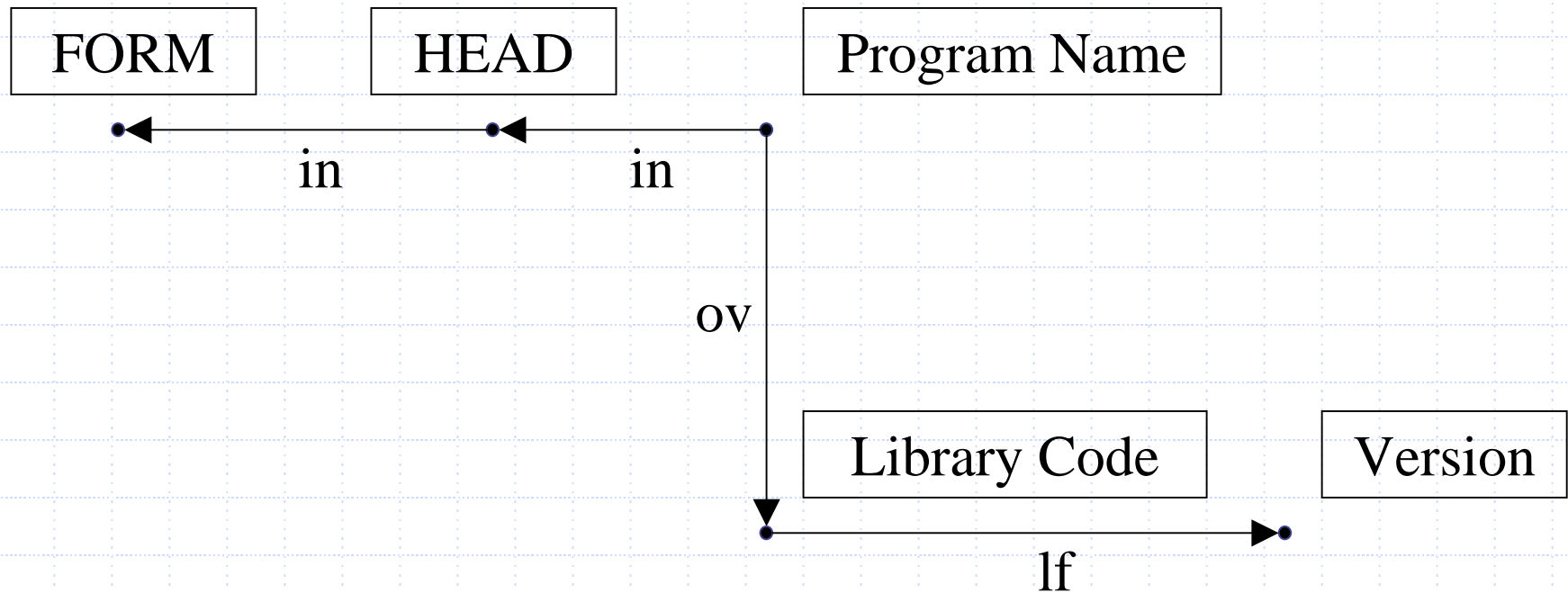
Program Name:

Library Code:

Version:

# Definitions of attribute rules for generating XML source files (Continued)

## ◆ 例 (マーク付きグラフ)



# Definitions of attribute rules for generating XML source files (Continued)

□ [head scalar] 13

x=0, y=1, w=1, h=1,

$S_{XML}(13)=$

<node x="x(13) y="y(13)  
width="w(13)" height="h(13)">

◆  $S_{XML}(13)=$

<node label="Library  
Code" x="0 y="1"  
width="1"  
height="1">

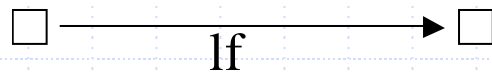
• 

Library Code	15
--------------	----

# Definitions of attribute rules for generating XML source files (Continued)

□ [head column] 12

x=0, y=1, w=2, h=1,  
 $S_{XML}(12) = S_{XML}(13) \cdot S_{XML}(14)$   
· </node>



[head scalar]

[head column]

13

14

◆  $S_{XML}(12) =$   
<node x="0" y="1"  
width="1"  
height="1"> ·

<node x="1"  
y="1" width="1"  
height="1"> ·  
</node>



# Definitions of attribute rules for generating XML source files (Continued)

□ [head row] 11

x=0, y=1, w=2, h=1,  
 $S_{XML}(11)=S_{XML}(12) \cdot \langle /node \rangle$

□ [head column] 12

◆  $S_{XML}(11)=$   
 $\langle node \ x="0" \ y="1" \$   
 $\ width="1" \$   
 $\ height="1" \rangle \cdot$   
 $\ \langle node \ x="1" \$   
 $\ y="1" \ width="1" \$   
 $\ height="1" \rangle \cdot$   
 $\ \langle /node \rangle \cdot$   
 $\ \langle /node \rangle$

# Definitions of attribute rules for generating XML source files (Continued)

□ [head root] 7

x=0, y=1, w=2, h=1,  
 $S_{XML}(7)=S_{XML}(11)$

□ [head row] 11

◆  $S_{XML}(7)=$   
<node x="0" y="1"  
width="1"  
height="1"> •  
    <node x="1"  
    y="1" width="1"  
    height="1"> •  
    </node> •  
</node>

# Definitions of attribute rules for generating XML source files (Continued)

□ [head root] 5

x=0, y=0, w=2, h=2,  
 $S_{XML}(5) = S_{XML}(6) \cdot S_{XML}(7)$

□ [head row] 6

ov

□ [head root] 7

◆  $S_{XML}(5) =$   
 $\langle \text{node } x="0" \ y="0" \$   
 $\text{width}="2" \ \text{height}="1" \rangle$   
 $\langle \text{node } x="0" \ y="1" \$   
 $\text{width}="1" \$   
 $\text{height}="1" \rangle \cdot$   
 $\langle \text{node } x="1" \$   
 $y="1" \$   
 $\text{width}="1" \$   
 $\text{height}="1" \rangle \cdot$   
 $\langle \text{node} \rangle \cdot$   
 $\langle \text{node} \rangle \cdot$   
 $\langle \text{node} \rangle$

# Definitions of attribute rules for generating XML source files (Continued)

□ [head ] 3

x=0, y=0, w=2, h=2,

$S_{XML}(3) = \langle \text{node } x = \text{"x(3)"} \text{ } y = \text{"y(3)"} \text{ } \text{width} = \text{"w(3)"} \text{ } \text{height} = \text{"h(3)"} \rangle \cdot S_{XML}(5) \cdot \langle \text{/node} \rangle$

• ← in — □ [head root]

HEAD

4

5

◆  $S_{XML}(3) =$

$\langle \text{node } x = \text{"0"} \text{ } y = \text{"0"} \text{ } \text{width} = \text{"2"} \text{ } \text{height} = \text{"2"} \rangle$

$\langle \text{node } x = \text{"0"} \text{ } y = \text{"0"} \text{ } \text{width} = \text{"2"} \text{ } \text{height} = \text{"1"} \rangle$

$\langle \text{node } x = \text{"0"} \text{ } y = \text{"1"} \text{ } \text{width} = \text{"1"} \text{ } \text{height} = \text{"1"} \rangle \cdot$

$\langle \text{node } x = \text{"1"} \text{ } y = \text{"1"} \text{ } \text{width} = \text{"1"} \text{ } \text{height} = \text{"1"} \rangle \cdot$

$\langle \text{/node} \rangle \cdot$

$\langle \text{/node} \rangle \cdot$

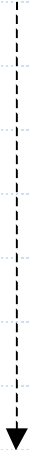
$\langle \text{/node} \rangle \cdot$

$\langle \text{/node} \rangle$

# Definitions of attribute rules for generating XML source files (Continued)

□ [inner struct] 2

x=0, y=0, w=2, h=2,  
 $S_{XML}(2) = S_{XML}(3) \cdot \langle /node \rangle$

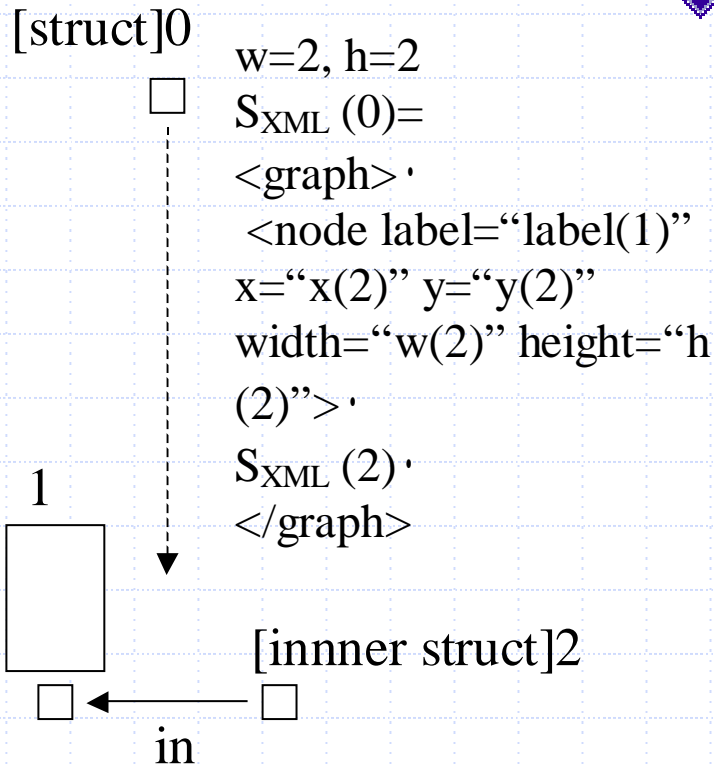


□ [head]

3

◆  $S_{XML}(2) =$   
 $\langle node \ x="0" \ y="0" \ width="2" \ height="2" \rangle$   
 $\langle node \ x="0" \ y="0" \ width="2" \ height="1" \rangle$   
 $\langle node \ x="0" \ y="1" \ width="1" \ height="1" \rangle \cdot$   
 $\langle node \ x="1" \ y="1" \ width="1" \ height="1" \rangle \cdot$   
 $\langle /node \rangle \cdot$   
 $\langle /node \rangle \cdot$   
 $\langle /node \rangle \cdot$   
 $\langle /node \rangle$

# Definitions of attribute rules for generating XML source files (Continued)



◆  $S_{XML}(0) =$

$\langle graph \rangle \cdot$

$\langle node \ label="FORM" \ x="0" \ y="0" \ width="2" \ height="2" \rangle \cdot \langle /node \rangle \cdot$

$\langle node \ x="0" \ y="0" \ width="2" \ height="2" \rangle$

$\langle node \ x="0" \ y="0" \ width="2" \ height="1" \rangle$

$\langle node \ x="0" \ y="1" \ width="1" \ height="1" \rangle \cdot$

$\langle node \ x="1" \ y="1" \ width="1" \ height="1" \rangle \cdot$

$\langle /node \rangle \cdot$

$\langle /node \rangle \cdot$

$\langle /node \rangle \cdot$

$\langle /node \rangle \cdot$

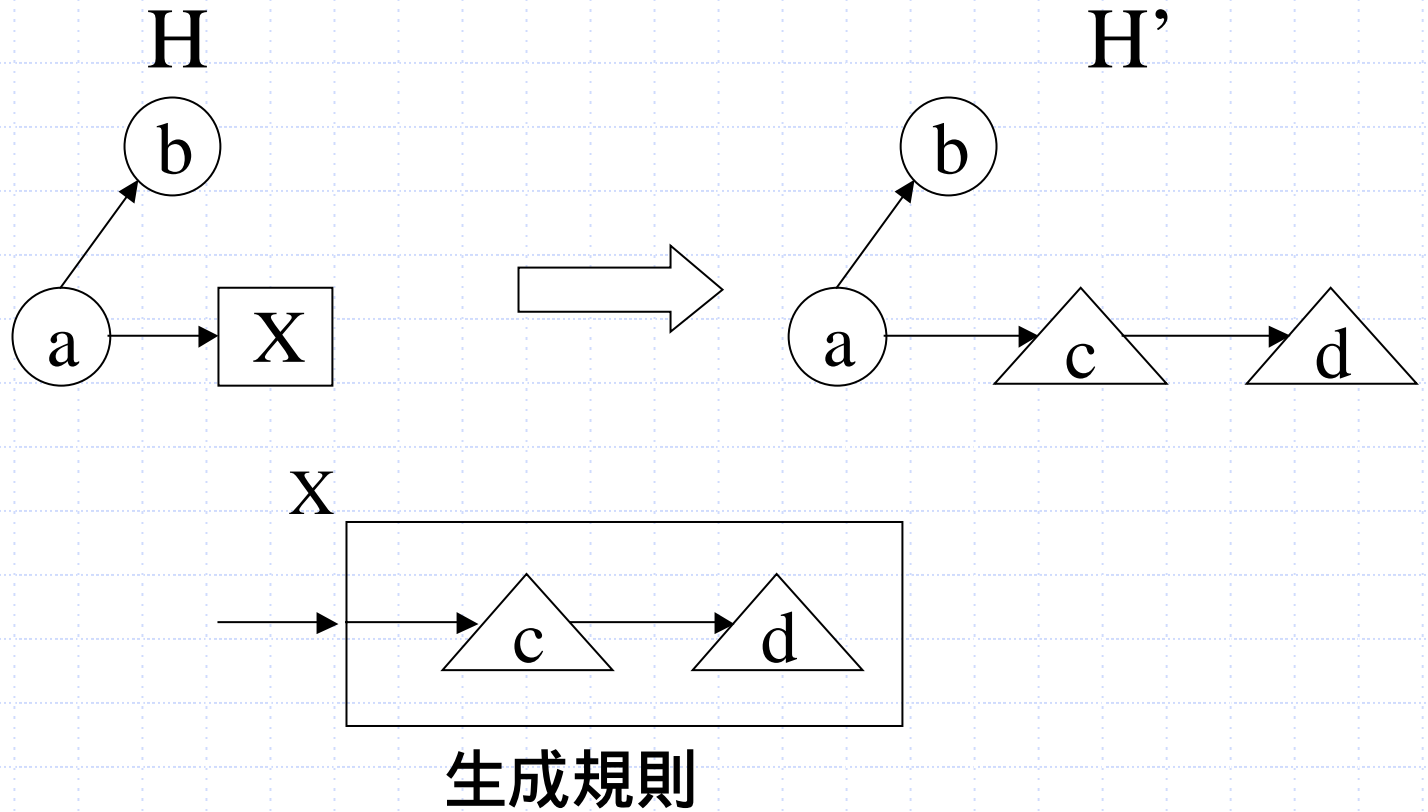
$\langle /graph \rangle$

# Definitions of attribute rules for generating XML source files (Continued)

- ◆ 生成したXMLファイルをブラウザで表示.



# 導出の例





# Background (Continued)

## ◆ Graph grammars for 3 types of diagrams

Graph Grammar	Type of grammar	Diagram
HCGG	Context-free	Hierarchical flowchart
HNGG	Context-free and Precedence	Modular Diagram
HTGG	Context-sensitive	Tessellation Tabular Form

# Our Parsing System of Tabular Forms

- ◆ Graph grammatical definitions for program Specifications
  - IFIP WCC ICS'00
- ◆ Parsing methods for tabular forms
  - IASTED AI 2001
- ◆ Abstract of Parsing Systems
  - ICSE 2001

# グラフ文法によるHiformの定式化

## ◆ 定式化されたHiform文法[IASTED AI 01]

### ■ HNGG= $\langle G_N, A_N, F_N \rangle$

- ◆  $G_N = (N, N, N, N, P_N, S_N)$ 
  - 基底グラフ文法 (属性edNCEグラフ文法)
- ◆  $P_N$ : 生成規則-280個
- ◆  $A_N$ : 属性集合-レイアウト情報及びXMLソースを表す
- ◆  $F_N$ : 属性規則数-1528個
- ◆ HNGGは順位グラフ文法
  - 5376関係の順位

# XML ( 続き )

- ◆ XMLの使用目的は1つに限定することができない
  - Webページの記述
  - システム間メッセージ
  - データ蓄積等
  - 文書やデータの存在するところならばどこにでも適用することが可能

# XML ( 続き )

- ◆ XMLによって定義されたマークアップ言語
  - XSL (XMLのスタイルシート言語)
  - MathML (Web上での数学的構造の表現・表示)
  - SMIL (マルチメディアプレゼンテーション用)
  - VML (ベクトルイメージ記述用)
  - SVG (ベクトルイメージ記述用.VMLベース)